Advanced epidemic models

- Forms of the infection rate
- Adding demography
- The effects of media
- Hospital bed capacity.



Mass-action transmission

- Form of infection: S'=-βSI
- No transmission if S=0 or I=0
- But this isn't the only possible formulation
- Assumes a well-mixed population
- E.g., influenza
- It's density dependent
- The more people infected, the more likely you are to catch it
- The contact rate thus depends on the density of people around you.

S=Susceptible, I=Infected, β=transmission

Standard incidence

- Form of infection: S'=-cSI/(S+I)
- E.g., HIV
- It's frequency dependent
- It doesn't matter how many people have the disease around you, only how many you come into contact with
- Unlike mass action, it's bounded if the population gets large
- If N=S+I is constant, then this is equivalent to mass action.



Power relationship

Form of infection: S'=-βS^pI^q

where p and q are two further parameters we might have some control over

- Another choice that satisfies the condition that no transmission occurs if S=0 or I=0
- E.g., if it takes two zombies to infect a single human, then p=1 and q=2.



Asymptotic contact

- Form of infection: $S' = -\frac{\beta S^p I^q}{1 \epsilon + \epsilon(S + I)}$ where ϵ ranges between 0 and 1
- If $\epsilon = 0$, we have the power relationship
- If ε = 1, we have a generalised form of standard incidence
- Note that S and I must be proportions (and hence unitless)
- This generalises all previous models
- But the possibilities are endless.



Model choice

- The choice of model depends on the biology
- There's also the issue of mathematical tractability

- we need to be able to analyse these models

- Or we may perform a purely numerical analysis, though that can miss things
- Even simple models can give rise to very complicated behaviour
- Sometimes we may trade accuracy for insight.

Demography

- We want to include births and deaths

 immigration can be subsumed into "births"
- In the absence of infection, we could write S'=π(S)-dS

where $\pi(S)$ is a growth function and d is the background death rate

- It turns out that this means individuals are alive for 1/d time units
- This is the easiest way to include the death rate.

Constant death?

- Why not $S'=\pi(S)-d$?
- Answer: because populations could becme negative
- E.g., suppose S(0)=0 and π(0)=0 (if there's nobody around, the population can't grow)
- Then S'(0)=-d<0
- Hence the population will decrease from 0, becoming negative
- We'd like to avoid negative people ☺.

Constant birth, linear death

- The birth rate can be constant
- Hence S'=r-dS
- Equilibrium at S=r/d
- S'<0 if S>r/d while S'>0 if S<r/d
- For this simple model, all solutions approach the equilibrium.

S=Susceptible.

All solutions converge



• All solutions tend towards r/d monotonically.



Logistic growth

- In this case, the growth rate is given by $\pi(S) = rS\left(1 \frac{S}{K}\right)$
- Since there's already a linear factor rS, we can absorb the -dS term into this
- Hence we have

$$S' = rS\left(1 - \frac{S}{K}\right)$$

S=Susceptible.

- There is no change if S=0 or S=K
- If S<K, then S'>0, and if S>K, then S'<0
- We call K the carrying capacity.

Logistic growth



 Solutions that start with small initial conditions are "flatter" at first

K=carrying

capacity

There's a point of inflection that changes some solutions from concave up to concave down.

Linear growth, linear death

- Previously we had constant birth and linear death
- The logistic term had nonlinear growth and linear death
- Why not linear growth and linear death?
- E.g., S'=rS-dS
- However, it turns out that there are problems when both terms are of the same order.



Explicitly solving

- Rewriting, we have S'=(r-d)S
- The solution is S(t)=S(0)e^{(r-d)t}
- If r>d, solutions increase to infinity (impossible)
- If r<d, the entire population dies out (unlikely)
- What if r=d? Would that take care of it?
- Unfortunately, this is a knife-edge case
- Tiny fluctuations in the birth or death rate can result in catastrophic consequences.

r=arowth

The effects of media

- The media is a powerful tool for affecting people's behaviour
- The media can go into overdrive when there's a pandemic
- Or they might ignore the disease for longer than they should
- The response is not always straightforward, however.

Including behaviour changes

- We'll focus on the transmission rate, although it's not the only possibility
- It might change due to people mixing less as a result of media reporting on the disease
- The more people infected, the lower the contact rate and hence the transmission rate
- In a pandemic, you still have to go to work, but you might not go to a hockey game.

The model

• Using (say) logistic growth and standard incidence, our model might look like

$$S' = rS\left(1 - \frac{S}{K}\right) - \beta(I)\frac{SI}{S+I}$$

where β is no longer a constant

- For example, β(I) = β₀e^{-mI} so that the transmission function decreases as the number of infected individuals increases
- It eventually approaches zero as the whole population becomes infected.

K=carrying capacity,

=transmission

Transmission decreases uniformly



β=transmission, I=infecteds

Delays in health reporting

- The media response is not instantaneous
- Information takes time to be released and reported
 - even in the 24 hour news cycle \odot
- If it takes τ days for the health system to release numbers of infected people, then that will introduce a delay into the system
- The media transmission function is then $\beta(I) = \beta_0 e^{-mI(t-\tau)}$

– (I depends on time, so β does as well).

β=transmission, m=media decay I=infecteds, τ=delay

Transmission decreases after a delay



β=transmission, I=infecteds, τ=delay

Hospital bed capacity

- As well as the infection rate and demography, we might have control over the recovery rate
- Medical resources will determine the treatment and recovery rate

- but resources may be limited

- We'll use the hospital bed capacity as a proxy
- It has a maximum and a minimum

 eg hospitals may get inundated in a pandemic, but some mimimum treatment will still occur.

The model

• We'll consider an SIR model

$$S' = r - dS - \frac{\beta SI}{S + I + R}$$

S=Susceptible,I=infecteds, R=recovered, r=growth, d=death, β=transmission, b=beds

$$I' = \frac{\beta SI}{S + I + R} - dI - \nu I - \mu(b, I)I$$
$$R' = \mu(b, I)I - dR$$

- Our standard incidence denominator involves all populations
- The disease-specific death rate is v
- The recovery rate µ depends on the hospital beds and the number of infected individuals.

Conditions on $\mu(b,I)$

We want the following conditions:

- μ is positive for b > 0
- $\mu(b,0) = \mu_1 > 0$, the maximum per captia recovery rate due to sufficient resources
- As I increases, µ decreases
- Some minimum number of individuals will get treated even during a pandemic, so $\lim_{I\to\infty}\mu(b,I)=\mu_0>0$
- As b increases, µ increases
 more beds = more recovery.

l=infecteds, μ=recovery, b=beds

The recovery function

• The simplest function that satisfies these requirements is



Recovery as a function of I

• For a given number of hospital beds, the recovery function looks like this:



Lab work

- In the lab, we'll determine some of the differences between mass action and standard incidence
- We'll add demography and look at the effects of media
- We'll also analyse the basics of the hospital bed model.

